## The IDS Baseline Accelerator Systems Scenario

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# **Accelerator Systems Goals**

- ${\,\odot\,}10^{21}$  decays per  $10^7$  second year toward target
- O 25 GeV total energy muon beam
- Keep the cost down
- These are contradictory goals
  - Can increase neutrinos with more money
    - Proton driver

    - Acceleration

Increase event rate with larger detector...



## Accelerator Systems Components



- Proton driver, around 4 MW, 2 ns bunch length
   Mercury jet target
- Capture and phase rotation: 200 MHz train
- Cooling: "maximum" transmission into 30 mm transverse, 150 mm longitudinal acceptance
- $\odot \mbox{Acceleration: to 25 GeV}$
- $\odot$  Storage ring(s): 25 GeV, 0.1/ $\gamma$  RMS angular divergence, "maximum"  $\nu s$  to 2 targets





### **IDS Accelerator Systems**









### **Accelerator System Baseline**

- Based on the ISS design
- Some systems more well-designed than others...
- Will discuss possible problems later...







### **Proton Driver**

Right number of πs in accepted phase space
Accepted pion count related to

Target choice
Beam energy
Bunch length
Indirectly to capture system?





## Efficiency vs. Energy Liquid Mercury







# Efficiency vs. Energy Carbon









### Efficiency vs. Proton Bunch Length









### **Baseline Proton Driver Parameters**



4 MW Beam power 5–15 GeV Kinetic Energy **Repetition rate** 50 Hz **Bunch** length 1–3 ns **Bunches** Time between extractions  $\geq$  17  $\mu$ s **≼ 40 μs** Pulse duration





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# **Choosing within Ranges**

- Site considerations enter
- Tied to target choice
- $\circ$  Only care about final  $\mu$ s
- Can trade poorer performance for more power
  - Radiation protection issues
- OProduction experiment results: change choice?
- Interaction with downstream systems
  - Bunch train pattern, muons per train





### Target

• Goal: turn protons into pions, muons Mercury jet motivation □ High Z, high pion production At least for higher energies Liquid jet won't break Liquid jet system more complex than solid ○Other liquids (PbBi)



## Capture, Phase Rotation, Bunching



- Start with muons from target
- Produce muons in 201.25 MHz bunch train
- O Average momentum 220 MeV/c
  - Each bunch with same mean energy
- Designed to maximize capture
- Capture using long solenoid channel
- Bunching and phase rotation: "Neuffer" scheme
   Defined by ICOOL input file



## Cooling



OGoal: increase muons within acceptance 30 mm transverse, 150 mm longitudinal Don't maximize cooling Expensive Inefficient at end (w/o tapering) ○201.25 MHz RF, 15.25 MV/m ○ FOFO magnetic lattice Defined by ICOOL input file





### **Cooling Performance vs. Length**







### Acceleration

 Accelerate from cooling energy to 25 GeV Designed for cost reduction ○201.25 MHz superconducting RF, 17 MV/m Different types for different energy ranges Maximize passes through RF Subject to cost optimization ONOT designed in detail at this point





# **Acceleration Stages**



- Accelerate with NCRF lattice
  - SCRF cells too long: large beam size
- Linac to 0.9 GeV, 15 MV/m
- RLA to 3.6 GeV
  - Recirculate for efficiency: more passes
- ORLA to 12.6 GeV
- Linear non-scaling FFAG to 25 GeV
   Only gives more passes at high energy





### **Acceleration Subsystem**









## **Storage Ring**

- Racetrack shape chosen
   Most flexible
- Try to get good efficiency
- ○25 GeV total energy
- $\odot$  Angular divergence  $0.1/\gamma$
- Two rings for two detectors
  - Each can handle both signs simultaneously

Matching sections pointed away from detector



## Storage Ring ISS Design



- Existing design in place
- Some tracking done
- Simultaneously handles 20 GeV and 50 GeV
- $\odot\,{\rm May}$  not achieve  $0.1/\gamma$  angular divergence at 25 GeV



