

# Signal processing

- **Now identified:** Noise sources    Amplifier components and basic design  
How to achieve “best” signal to noise?

- **Possible constraints**

  - power consumption

    - ability to provide power & extract heat, material for cooling

  - layout of system (space, cables,...)

  - signal rate

    - eg. signal "pileup" vs E resolution

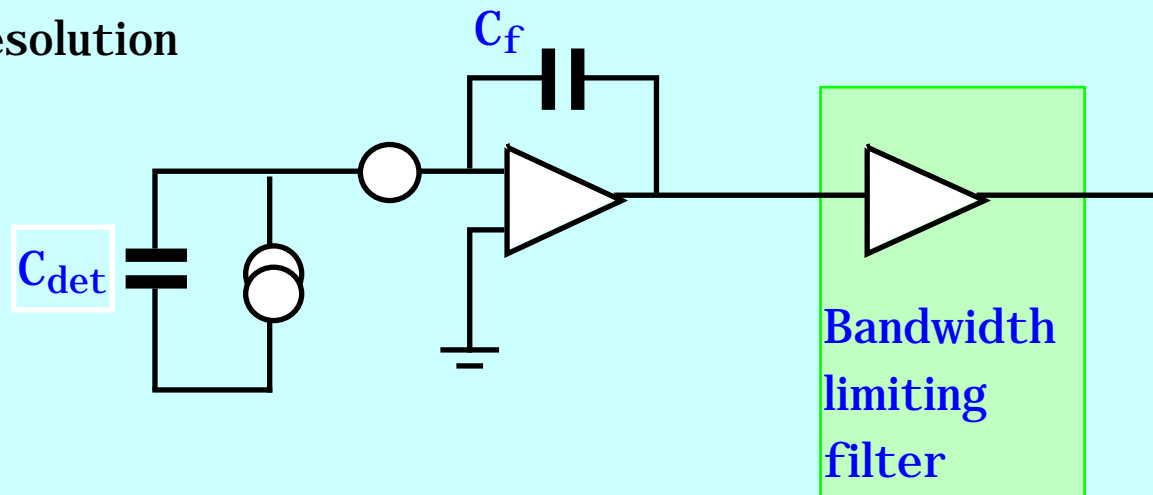
- **Two methods**

  - Pulse shaping

    - time invariant filter*

  - Pulse sampling

    - time variant filter*



# Pulse shaping

- **Preamplifier pulse shape is impractical**  
step (exponential) with long duration  
short, sharp peak

- **Calculate signal and noise in t and f**  
using results so far

- **Signal**

$$S_{out}(f) = S_{in}(f) \cdot H_{preamp}(f) \cdot H_{filter}(f) = S_{in}(f) \cdot H(f)$$

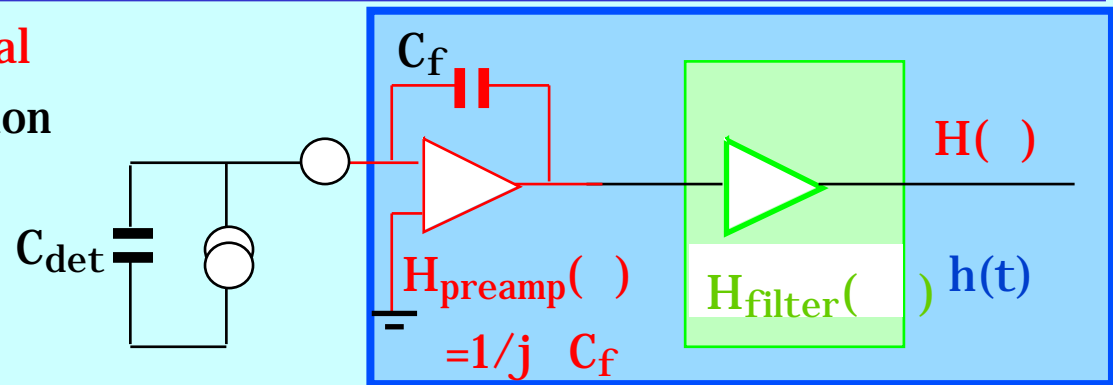
$$S_{out}(t) = S_{in}(t) * h_{preamp}(t) * h_{filter}(t) = S_{in}(t) * h(t) \quad \text{convolution}$$

- **Noise**

$$S_n^2 = I_n^2 |H(f)|^2 df = (e_n^2 + i_n^2 C^2) |H(f)|^2 df$$

$$= e_n^2 C^2 |H(f)|^2 df + i_n^2 |H(f)|^2 df$$

$$S_n^2 = e_n^2 C^2 \int [h'(t)]^2 dt + i_n^2 \int [h(t)]^2 dt \quad \text{provided } e_n \text{ \& } i_n \text{ are white}$$



# Equivalent Noise Charge

- Noise must be compared with signal - normalisation

$$S_{\text{out}}(t) = \int Q(u) * h(t-u) du = h(t) \quad \text{inject unit impulse ie. } Q = 1$$

$h(t)$  contains gain

$$\text{ENC}^2 = e_n^2 C^2 \int [h'(t)]^2 dt + i_n^2 \int [h(t)]^2 dt \quad \text{normalised to signal of unit amplitude}$$

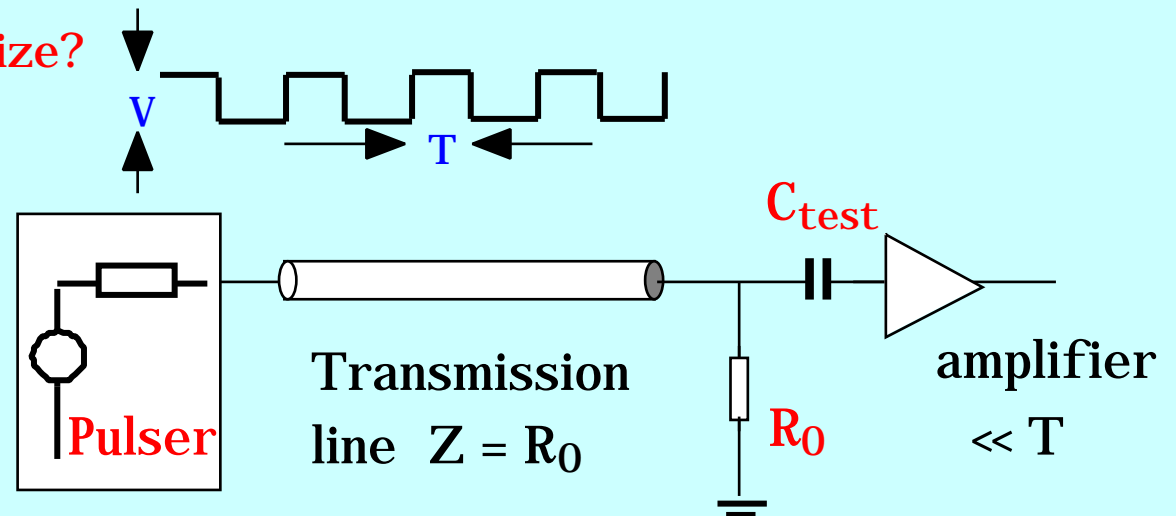
- ENC = signal which produces output amplitude equal to r.m.s. noise

desirable to measure in absolute units - e, coul, keV(Si),..

- How to inject an impulse of known size?

$$Q_{\text{test}} = C_{\text{test}} V_{\text{test}} = Ne$$

measure  $V_{\text{out}}$  for known  $Q_{\text{test}}$



# Example noise calculation

• Preamplifier + CR-RC bandpass filter = equal high & low pass filters

$$h(t) = e^{-t/\tau} = e^{-at} \quad \text{at } t = \tau$$

$$h'(t) = -ae^{-at} = -ae^{-at}(1 - at)$$

$$[h(t)]^2 = e^{-2at}$$

$$[h'(t)]^2 = a^2 e^{-2at}(1 - 2at + a^2 t^2)$$

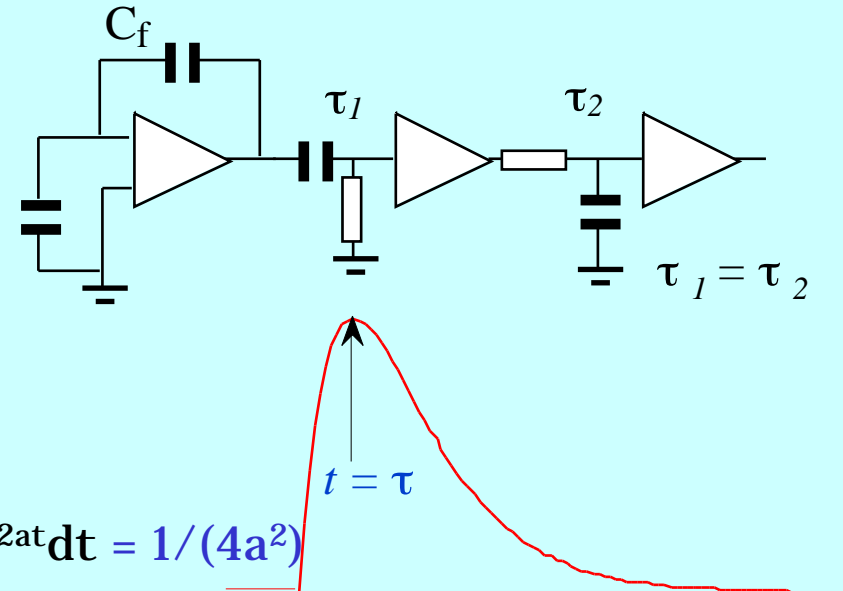
$$I_0 = \int_0^\infty e^{-2at} dt = [e^{-2at}/(-2a)]_0^\infty = 1/(2a)$$

$$I_1 = \int_0^\infty te^{-2at} dt = [te^{-2at}/(-2a)]_0^\infty + (1/2a) \int_0^\infty e^{-2at} dt = 1/(4a^2)$$

$$I_2 = \int_0^\infty t^2 e^{-2at} dt = [t^2 e^{-2at}/(-2a)]_0^\infty + (1/2a) \int_0^\infty 2te^{-2at} dt = 1/(4a^3)$$

$$\text{so } \int_0^\infty [h(t)]^2 dt = 1/(4a^3) = e^{-2} / 4$$

$$\int_0^\infty [h'(t)]^2 dt = a^2 [1/(2a) - 2a/(4a^2) + a^2/(4a^3)] = e^2 a / 4 = e^2 / (4a)$$



$$ENC^2 = \frac{e^2}{8} \frac{4kTR_s C_{tot}^2}{1} + 2eI$$

1/f noise ignored

Factor (1/2) from requiring frequencies from 0 to

# Improved time invariant filters

- **Optimal filter = infinite exponential cusp**

$$h(t) = \exp(-|t|/\tau_{opt})$$

gives equal contributions from series and parallel sources, if...

$$\tau_{opt} = C_{tot}^2 \cdot R_s \cdot R_p \quad R_s \text{ and } R_p \text{ are equivalent noise resistances}$$

impractical in real systems

- **Practical filters - wide range of possibilities !**

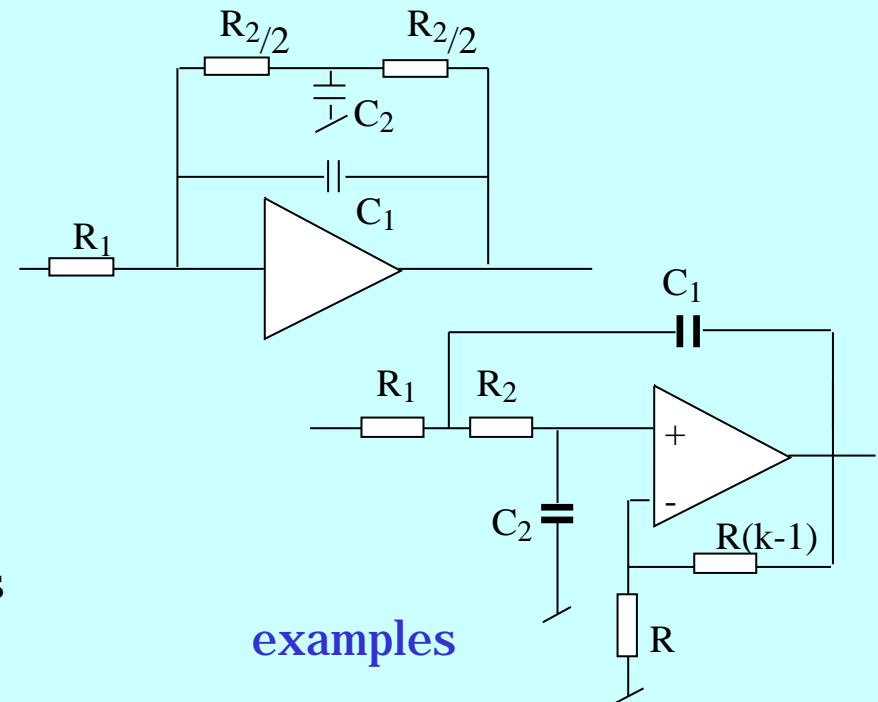
CR-RC<sup>n</sup> type  $n \sim 1-2$

*RC = low pass filter CR = high pass  
easy to implement*

CR-RC<sup>n</sup>  $n \sim 5-7$

*semi-gaussian  $\approx$  symmetric pulses*

active filters based on op-amp configurations



# Noise after pulse shaping

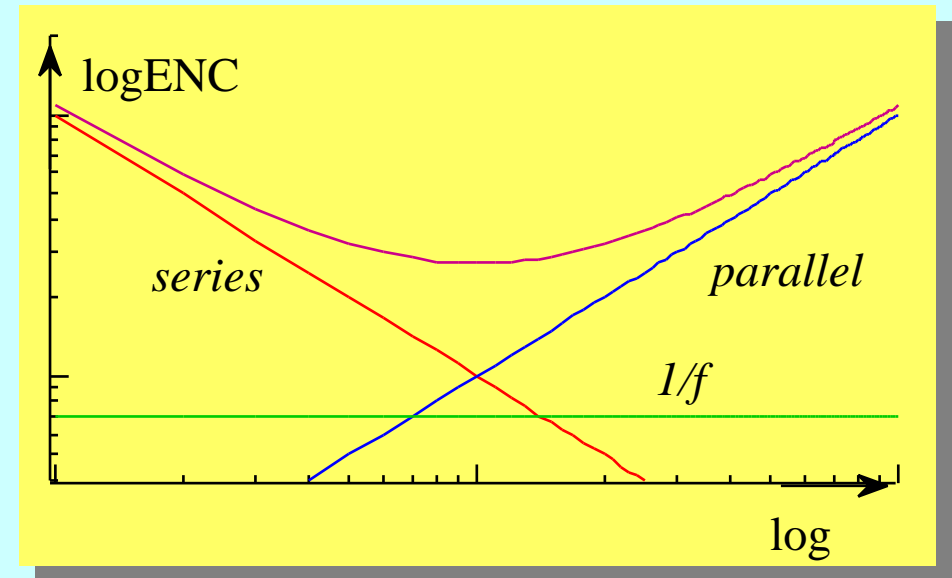
- **General result is**

$$\text{ENC}^2 = e_n^2 C^2 / + i_n^2 + C^2$$

, depend on pulse shape

calculate in t or f

:  $1/f$  - **can be computed in f only**



- **a minimum noise can be achieved with a given shaping time constant**  
chosen depending on magnitudes of noise sources

- **Useful point of comparison:** CR-RC bandpass filter

$$\text{ENC}^2 = \frac{e^2}{8} \frac{4kTR_s C_{\text{tot}}^2}{+ 2eI} + 4A_f C_{\text{tot}}^2$$

only 36% worse than theoretical optimal filter

## Some numerical values

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- An approximate numerical value

$$\text{ENC}^2 [e^2] \approx \frac{24^2 R_s [\text{k}\Omega] C_{\text{tot}}^2 [\text{pF}]}{[\mu\text{s}]} + 100^2 [\mu\text{s}]$$

- using CR-RC filter, ignoring 1/f noise

ie

$$I = 1\text{nA} \quad \tau = 1\mu\text{s} \quad \text{ENC}_p = 100e$$

$$R_s = 10 \quad C = 10\text{pF} \quad \tau = 1\mu\text{s} \quad \text{ENC}_s = 24e$$

# Time variant filters

- **Alternative to pulse shaping**

filters based on summation

- **Sample & hold method**

initially switches  $S_0$   $B_1$   $B_2$  open,  $S_1$   $S_2$  closed

switch  $S_0$  is Reset

$V_{out}$  = output from charge sensitive preamplifier

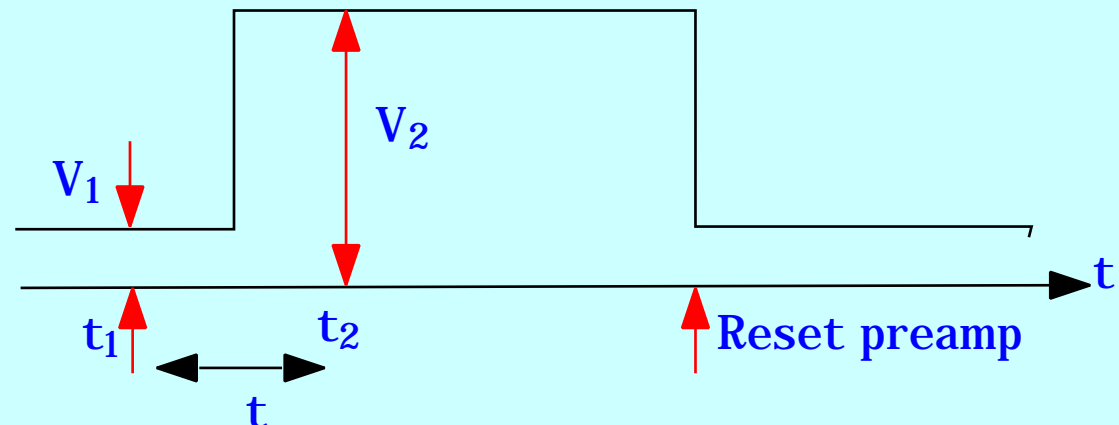
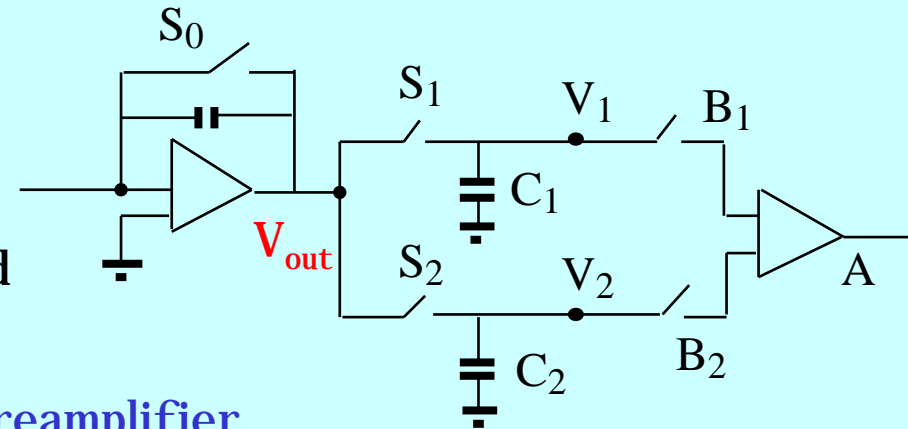
open  $S_1$  : preserves  $V_{out}$  on  $C_1$

after time  $t$  open  $S_2$  : preserves  $V_{out}$  on  $C_2$

then, close  $B_1$  and  $B_2$ :

output  $A = V_1 - V_2$

reset preamp later



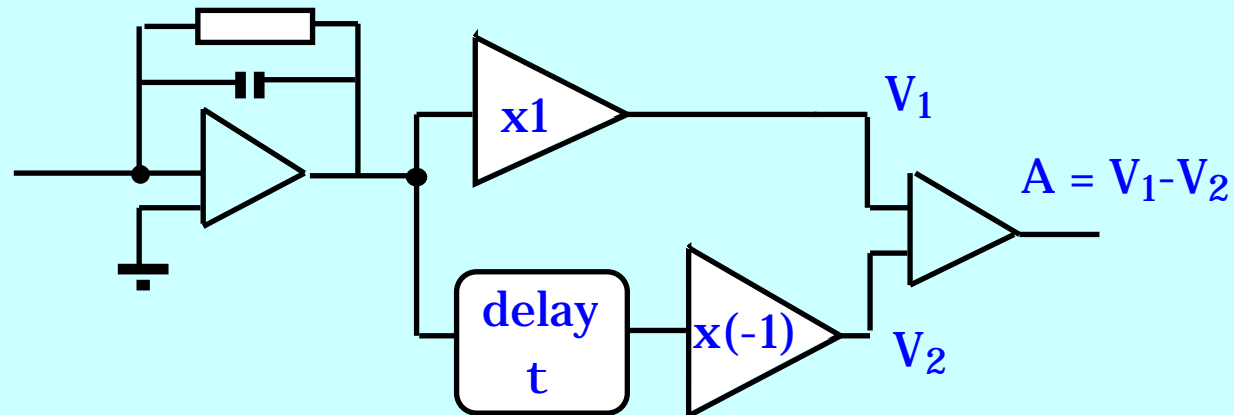
- **need to know when signal will arrive!**

Switched capacitor easy to implement convenient for MOS technology



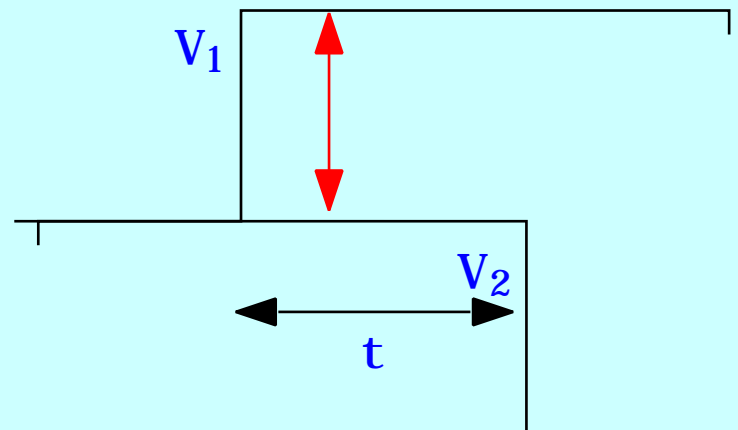
# Time variant filters

- Can perform same process with delay line



delay line Double Correlated Sampling

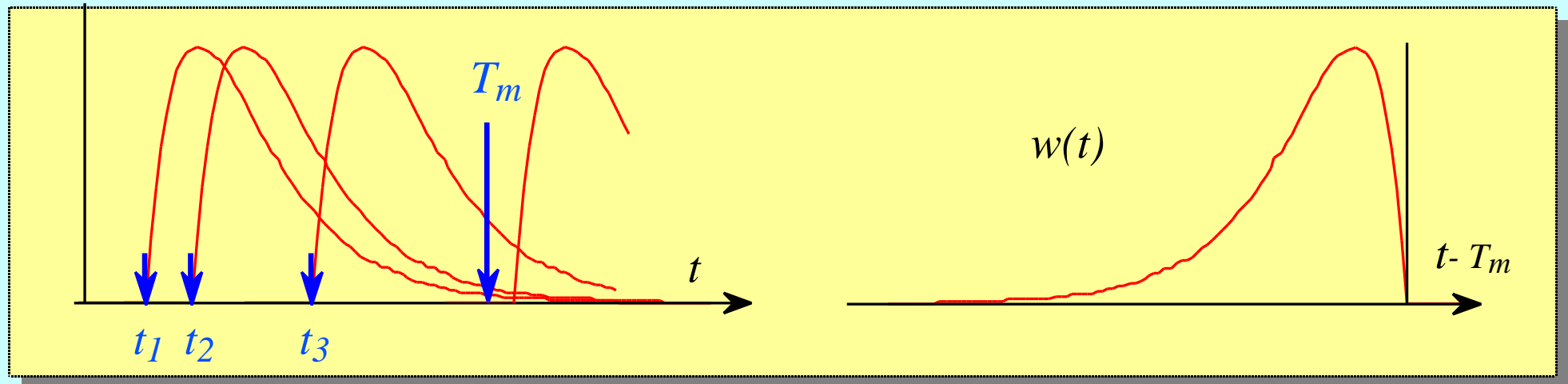
- delay  $t \ll RC$  of preamplifier



- How to analyse noise performance of time variant systems?

# Weighting function

- What output is produced at  $T_m$  by impulse at time  $t$ ?  
consider all  $t$  - defines weighting function



- Time invariant filter       $w(t)$  is mirror image of  $h(t)$
- Time variant filter      usually need to think carefully
- **Noise calculation**       $ENC^2 = e_n^2 C^2 \int [w'(t)]^2 dt + i_n^2 \int [w(t)]^2 dt$